

JOHN J. BERROA

Natruper Str. 160a, 3-12
Osnabrück, Germany 49090
github.com/johnberroa

johnberroa@gmail.com
(+49)152-56061568
linkedin.com/in/johnberroa

“Python Data Scientist with an interdisciplinary background in cognitive science, finance, and aviation”

»»» PROFESSIONAL INTERESTS

I desire to apply deep learning to interesting, high-value problems in the business world, as well as find patterns that can lead to new, paradigm shifting insights that create significant competitive advantage.

»»» EDUCATION

Osnabrück University / *Universität Osnabrück* Osnabrück, Germany
M.Sc. in Cognitive Science October 2016—Present

Focus Areas: Artificial Intelligence and Neuroinformatics

Coursework including: Artificial Neural Networks, Computer Vision, TensorFlow, Methods of AI, Machine Learning, Cognitive Human-Computer Interaction, Programming in Python, German

Stockton University

Galloway, New Jersey

B.A. in Psychology

May 2014

Minor in Behavioral Neuroscience

Distinction Project/Thesis: Resting State EEG and the Propensity for the Disposition Effect

Awards and Honors: Magna Cum Laude, Honors and Program Distinction, Dean's List, REU Grant

GPA: 3.92

Major GPA: 3.95

»»» EXPERIENCE

February 2018 **Hack4Health – Second Place – Epidemiology Hackathon** Osnabrück, Germany

» Within a team of four, created a chatbot which informed the public about the current health state of their city through the usage of data and machine learning. Coded in Python.

Winter 2017/18 **Computer Vision Tutor** Osnabrück University

» Graded homework and lead Feedback sessions with groups of students, as well as graded the final. Python based course.

November 2017 **Münsterhack – First Place – Civic Improvement Hackathon** Münster, Germany

» Within a team of six, used machine learning to predict future bus delays and created an AR arrival time monitor for bus stops in Münster, based on live data. Coded in C# and Python.

October 2017 **Collabothon – Fintech Hackathon** Frankfurt, Germany

» Within a team of four, created a prototype of a budgeting app, CashFlo, who's major feature was prediction of cash spending without the need for user input.

Fall 2013 **Teaching Assistant** Stockton University

» Assisted with EEG net application and data cleaning lessons.
» Compiled examples of artifacts into a guide for future students.

Spring 2013 **EEG Research Assistant** Stockton University

» Collected EEG data for a joint university neuromarketing study between Stockton, Temple, Drexel, and NYU.

»»» ORGANIZATIONS AND VOLUNTEERING

September 2017—Present

Open Knowledge Lab Osnabrück

February 2017—Present

Open History Project Board of Directors

October 2017

Cognitive Science Welcome Week Tutor

June 2017

Schnupperstudium Neuroinformatics Presenter

April 2017—March 2018

IMOS (Intercultural Mentoring of Osnabrück) Mentor

September 2012—May 2014

2020 Learning Team Student Liaison

2014—Present

Psi Chi Honor Society

Coding Competencies

Python TensorFlow

C# NumPy

SciPy Pandas

LaTeX Grid Computing

Git Linux